

The 18xx games are in order of starting from p2 onwards. Outpost M19 is on p5, St. Petersburg M6 is on p6, St. Petersburg M7 is on p7, In The Year Of The Dragon M4 is on p8 & p9. The Games That You Play is on p9.

New Games: 1830P44 starts below. An RR started by email. The 1856 can start next time as a four player game - but if a fifth player signs up that will, er, make it a five player game.

Oh yes, another month. Wheel keeps turning and all that. These and other platitudes are freely available. Oh the banality of trite commonplace chestnuts used as monotonously stereotypical bromides. Insipidly.

1829R43**COMMENTS**

Mike R 1st I will confess to a modicum of self-congratulation on this win. When I lost control of the LNWR and bailed out into the MR at precisely the wrong moment, I was in deep trouble. Plan B then was to force out as many companies as possible in the next dealing round and hope to control two of them when the dust settled. Happily, that worked well, and gave me the opportunity to asset-strip the LBSC, and bail-out into a third company at the following dealing round. A co-operative alliance with John to develop the north to the mutual advantage of the GNR and GCR was the icing on the cake and helped compensate for my difficulty in getting the GER running properly. The absence of the L&Y and SECR in this game also worked to my advantage, as there was not the usual competitive pressure in the north-west and south-east corners of the map where my interests mainly lay. Lucky me.

David H 3rd Congratulations to Mike on his win. Unfortunately, I was only able to get one permanent train between the companies I ran. Also, thanks to Rob for running the game.

Tony S 4th Thanks to all for accommodating me in this game and for putting up with my rather eccentric play. I have to say it was my first game of 1829, and I rather think it may have been my last. Just couldn't get to grips with the survey party procedures and the rigidity of the share dealing. Congratulations to Mike on a conclusive win, and thanks to Rob for fielding with my many questions

GM Particular thanks to Tony for persevering. 1829 is somewhat of a shock to those coming to it after the more evolved titles. It requires its own tactics and developing them will take some games. That's probably true of most titles but a more familiar framework will result in less discombobulation whilst learning.

The key point in this game was Mike's stunning response to being disenfranchised from the LNWR with no apparent replacement vehicle for success. Quite remarkable and deserving of the win.

1829R43 : SOUTH GAME, MSK1, PC RULE

WON BY MIKE R

1830S44**START**

You are ... in dealing order ... Tony Sait, John Shelley, Mike Ruffhead, Mike Bennett.

Hey! Let's try conducting SR1 by email. It normally works okay by batched orders but takes two months. The players should find a relevant email alongside the Minstrel 484 email.

1830S44

NEXT – SR1 BY EMAIL

WAITING	1829	David H [North], Mark H, John S [S]
	1830	Start Above
	1835	John S
	1856	John W, Tony S, John S, Mike B
	1861	John S
	1870	Mike B, John S
	18EU	John S, David H
	RAILWAY RIVALS	Started

DEADLINE: FRIDAY 30TH SEPTEMBER 2022

HOST : ROB THOMASSON

The fabled Prussian railway does not materialise. But there are those that believe it will become amongst us and are thus investing in it. Next time we will stop after OR11, come what may, by request.

Please see the 1835 Rule Highlight on page 5 which concerns the formation of the PrE.

Operating Round 10

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
B-M	TP	206:F10:3	[57]		100	H		50	2+2	D
B-P	JW							0	+2+2	A D
Mag	GL	9:C17:1			110	H		110	3	D
K-M	TS							1		
B-S	JS	8:L4:3			120	H		120	3	D
A-K	TP	8:E11:1						0		
ByE	JW				90	Y	172D	561	3	
SxE	GL	23:D18:4	[8]		320	Y	140E	264	4 3 2+2	D
BaE	TP	8:D10:4			300	Y	100C	549	4 3+3	
WtE	JS	205:M9:1		H2	240	Y	100C	1,013	3+3 2+2	B C
HeE	TS				150	Y	86C	754	3+3	

Notes A 261M to the ByE for a 2+2 Train C 120M to the Bank for a garrison
 B Extra tile [58:M15:5] on Ost Home Base D At Train Limit

Tiles	1/0	2/1	3/1	4/1	5/3	6/3	7/8	8/4	9/1	12/1	13/2	14/0
	15/0	16/2	18/0	19/2	20/2	23/0	24/3	25/1	26/2	27/2	28/2	29/2
	55/1	56/0	57/2	58/2	69/1	87/0	88/2	201/2	202/1	203/1	204/0	205/0
	206/0	207/0	208/1	209/0	210/0	211/1	212/1	213/1	214/0	215/1		
Trains	4/1(360M)		then	4+4/1(440M)		5/2(500M)	5+5/1(600M)		6/2(600M)	6+6/4(720M)		

Share Round 8

* share from the pool

Tony Sait	Tim Parkes	John Shelley	Graham Lee	John Webley
+SxE*/10(140)	-ByE/10(172), +OIE/D(160)	-SxE/10(140),-HeE/10(86), +MsE/D(160)	+PrE/10(154)	+PrE/10(154)
+HeE*/10(84)	+OIE/20(160)	+MsE/20(160)	+SxE*/10(140)	~
~	-BaE/50(500),+OIE/20(160)	~	~	~
~	+OIE/10(80) 4 times	[Loco]		

Cash Flow	Start	OR10	SR8	End	Value	%	Certs	Max
John Shelley	303	372	-94	581	2,331	24.0	13	13
Graham Lee	425	341	-294	472	2,098	21.6	13	13
John Webley	146	81	-154	73	1,791	18.4	10	13
Tony Sait	134	135	-224	45	1,277	13.1	11	13
Tim Parkes	315	389	-128	576	2,218	22.8	13	13

Portfolios	Privates/Minors	PrE	ByE	SxE	BaE	WtE	HeE	MsE	OIE
John Shelley *	Ost, Pfa, B-S	-	-	-	-	100/8D	-	40/2D	-
Graham Lee	Han, Mag	30/3	-	90/8D	-	-	-	-	-
John Webley	B-P	10/1	90/8D	-	-	-	-	-	-
Tony Sait	N-F, Bra, K-M	-	-	10/1	-	-	80/7D	-	-
Tim Parkes	B-M, A-K	-	-	-	50/3D	-	20/1	-	100/7D
Bank New	-	-D	-	-	-	-	-	60/5	-
Bank Pool	-	-	10/1	-	50/5	-	-	-	-
Quote			172D	154D	94D	108B	86C		84D
Credit			561M	264M	549M	1,013M	754M		800M
Tokens Left		1	3	-	-	-	1	1	1

The OR11 operating order is - B-M, B-P, Mag, K-M, B-S, A-K, ByE, SxE, WtE, BaE, HeE, OIE.

We stop after SR3 by request. Whatever will happen next?

Operating Round 2

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes		
PRR	MH	57:H10:3					90A	680	+2 +2 +2 +2	A A A A D		
B&O	AM	7:117:6					82B	740	+2	B A C		
CPR	JS	8:B18:6					71D	600	+2	B A		
Notes	A	\$80 to the Bank for a 2 Train				C	Train purchase closes the B&O Private					
	B	\$80 to Bank for a river				D	At Train Limit					
Tiles	1/1	2/1	3/2	4/2	7/3	8/7	9/7	55/1	56/1	57/3	58/2	69/1
Trains	3/5(\$180)		then	4/4(\$300)		5/3(\$450)	6/2(\$630)	D/6(\$1,100)				

Stock Round 3

* share from the pool

Andy Muir	Mark Hancock	John Webley	John Shelley
~	~	+B&O(90)	~
~	~	+CPR(76)	[Priority]

Cash Flow	Start	OR2	SR3	End	Value	%	Certs	Max 16
Mark Hancock	85	5	0	90	560	23.2	5 - 5	
John Webley	358	40	-166	232	705	29.2	5 - 5	
John Shelley	4	30	0	34	610	25.2	7 - 7	
Andy Muir	20	30	0	50	542	22.4	5 - 5	

Portfolios	Privates	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M
Mark Hancock	SVR	5P	-	-	-	-	-	-	-
John Webley	D&H, C&A	1	-	1	1	-	-	-	-
John Shelley *	CStL, M&H	-	-	6P	-	-	-	-	-
Andy Muir	-	-	-	-	6P	-	-	-	-
Bank New	-	4	10P	3	3	10P	10P	10P	10P
Par	-	100	-	76	90	-	-	-	-
Bank Pool	-	-	-	-	-	-	-	-	-
Quote	-	90A	-	71D	82B	-	-	-	-
Credit	-	\$680	-	\$600	\$740	-	-	-	-
Tokens Left	-	3	3	3	2	2	2	1	1

The OR3 operating order is - PRR, B&O, CPR.

The Start Packet was cleaned out and one further ByE share was bought.

Next time we will stop after SR2 if the ByE directorship changes hands in SR2 and/or the SxE is floated in SR2.

Share Round 1

Graham Lee	David Hooton	John Webley	Mike Bennett	Tim Parkes
+B-S(80)	+B-M(80)	+B-P(170)	+K-M(160)	+Mag(80)
				+A-K(80)
			+Bra (130)	
		+L-D (190) & SxE/D		
	+N-F (100) & ByE/10	~		
+ByE/D(184)				
+Ost (120) & ByE/10	+Pfa (150) & ByE/10	~	~	+Han (160)
~	~	~	+ByE/10(92)	[Loco]

Cash Flow	Start	SR1	End	Value	%	Certs	Max
Graham Lee	390	-384	6	482	20.1	4	12
David Hooton	390	-330	60	574	23.9	5	12
John Webley	390	-360	30	566	23.6	3	12
Mike Bennett	390	-382	8	390	16.2	3	12
Tim Parkes	390	-320	70	390	16.2	3	12

Portfolios	Privates/Minors	PrE	ByE	SxE	BaE	WtE	HeE	MsE	OIE
Graham Lee	Ost, B-S	-	30/2D	-	-	-	-	-	-
David Hooton	N-F, Pfa, B-M	-	20/2	-	-	-	-	-	-
John Webley	L-D, B-P	-	-	20/1D	-	-	-	-	-
Mike Bennett	Bra, K-M	-	10/1	-	-	-	-	-	-
Tim Parkes *	Han, Mag, A-K	-	-	-	-	-	-	-	-
Bank New	-	40/4D	40/4	80/8	100/8D	100/8D	100/8D	100/7D	100/7D
Bank Pool	-	-	-	-	-	-	-	-	-
Quote			92C						
Credit			552M						
Tokens Left		1	4	2	1	1	1	1	1
Tiles	1/1 2/1 3/2 4/3 5/3 6/3 7/8 8/16 9/12 55/1 56/1 57/2								
	58/4 69/2 201/2 202/2								
Trains	2/9(80M) then 2+2/4(120M) 3/4(180M) 3+3/3(270M) 4/3(360M) 4+4/1(440M)								
	5/2(500M) 5+5/1(600M) 6/2(600M) 6+6/4(720M)								

The OR1 operating order is - B-M, B-P, Mag, K-M, B-S, A-K, ByE.

1835P44 : HALF THOMPSON GAME : PHASE 1 : BANK - 10,624M NEXT TIME - OR1, SR2, OR2 & SR3

1835

RULE HIGHLIGHT

Graham recently highlighted a rule that we might or might not have been applying correctly in Minstrel games. Just in case we (by which I mean me) have not been getting it right (and thus could have created a false expectation) please note the following extract from section XIII Bringing the Prussian Railway into Service ...

It is not permitted for the owner of a certificate to gain a bonus by getting two lots of income for any certificate in the same round. If therefore the Prussian Railway is opened at a point in the operating round where its operation would result in a player gaining such a bonus then the Prussian, although open, does not operate until the following round."

Nodules and Water Factories ...

Round 4 Actions

David Bought one Water Factory (o:2,3 w:7,9)
 John Auctioned a Nodule for 25. Mike joined at 26, Tony at 27. Mike dropped out at 31, Tony dropped out at 37. John got it for 37 (o:1,2,3,4 w:6,7,7,7)
 Mike Auctioned a Nodule for 25. Tony joined at 26. Mike dropped out at 32. Tony got it for 32 (o:4 w:5,6,8,9)
 Mike Auctioned a Nodule for 25 and got it for 25 (o:1 w:5,9,10)
 Dane Bought one Water Factory (o:3,4 w:7,7)
 Mick Bought one Water Factory (o:2,3 w:4,5,6)
 Tony Passed

Pos	Player	Factories	Operators	Colony Cards	Production	Total	VPs	Buys
1	Mike	2o,3w	5p (8,0)	Nod	5o,3w	(36,10)	7	(25)
2	Tony	2o,3w	5p (8,0)	Nod	3o,3w	(30,10)	7	(25)
3	John	2o,3w	5p (8,0)	Nod	2o,3w	(27,10)	7	(25)
4	David	2o,3w	4p (5,0)	DL, DL	1o,3w	(24,10)	6	(30)
5	Mick	2o,4w	5p (5,0)	-	2o,4w	(34,10)	5	(0)
6	Dane	2o,4w	5p (5,0)	-	1o,1w,1W	(40,10)	5	(0)
On Offer	Data Library		0 (2 more)	Heavy Equipment	2 (2 more)			
	Warehouse		3 (1 more)	Nodule	1 (none left)			

Mike completes his victory at the head of a well spread field. John has commented to himself with a birch twig ... any other thoughts received will be printed next time.

Trading Cards Actions

Brad Martin	John Webley	Mick Haytack	Mike Ruffhead
		Upgrade Warehouse Manager to Builder [1]	-
Upgrade Market to Winter Palace [13]	Buy Author from Hand [4]	Upgrade Judge to Czar [8]	-
-	-	Upgrade Controller to Admiral [4]	

Cards Bought

* indicates a Trading (Upgrade) Card

Brad M	Gold Miner [4-3-0] by 2, Shepherd [5-3-0] by 3, Carpenter Workshop* [4-3&-1/B-0], Fur Shop* [10-3-2], Market [5-0-1], Customs House [8-0-2] by 2, Pub [1-0-2 for 1], Winter Palace [19-2-5], Author [4-1-0], Controller [14-4-1], Mistress Of Ceremonies [18-6-3], Senator* [12-2-2]
John W	Lumberjack [3-3-0] by 2, Fur Trapper [6-3-0], Ship Builder [7-3-0], Weaving Mill* [8-6-0], Fur Shop* [10-3-2], Wharf* [12-6-1], Market [5-0-1] by 2, Warehouse [2-0-0], Academy [23-0-7], Author [4-1-0] by 2, Warehouse Manager [10-3-0] by 2, Secretary [12-4-0], Mistress Of Ceremonies [18-6-3], Pope* [6-1-1]
Mick H	Gold Miner [4-3-0] by 3, Ship Builder [7-3-0] by 2, Weaving Mill* [8-6-0], Observatory [6-0-1?], Customs House [8-0-2] by 2, Firehouse [11-0-3] by 2, Pub [1-0-2 for 1], Bank* [13-5-1], Author [4-1-0], Administrator [7-2-0], Warehouse Manager [10-3-0], Secretary [12-4-0], Builder* [10-5-0], Tax Man* [17-1/W-0], Admiral* [18-3-3], Czar* [24-0-6]
Mike R	Lumberjack [3-3-0] by 3, Gold Miner [4-3-0], Shepherd [5-3-0], Fur Trapper [6-3-0] by 2, Wharf* [12-6-1], Customs House [8-0-2], Hospital [14-0-4], Smolny Cathedral* [17-4-3], Catherine The Great Palace* [17-1-5], Hermitage [18-3-4], Author [4-1-0], Administrator [7-2-0] by 3, Warehouse Manager [10-3-0], Secretary [12-4-0], Controller [14-4-1], Judge [16-5-2], Minister Of Foreign Affairs* [20-2-4]

Cards In Hand

* indicates a Trading (Upgrade) Card

Brad M	
John W	
Mick H	
Mike R	

Summary

Player	Hand Cap	Rubles	VPs	Income per Phase - Rubles + VPs			Round 6 Start [Cards Left]
				Workers	Buildings	Aristocrats	
Mike R	3	27	90	27r + 1v	8r + 18v	25r + 7v	Buildings [-]
Mick H	3	22	79	21r + 0v	5r + 11/12v	18r + 9v	Trading [8]
Brad M	3	5	64	21r + 2v	2r + 10v	13r + 6v	Workers [-]
John W	4	13	53	27r + 3v	0r + 9v	18r + 4v	Aristocrats [-]

Another round with two popular actions ... executed by those who could ...

Trading Cards Actions

Mike Ruffhead	Mick Haytack	John Webley	Brad Martin
	Take Builder into Hand	Take Taxman into Hand	~

The Cards for Next Time



Top Row | Bottom Row



Cards Bought

* indicates a Trading (Upgrade) Card

Mike R	Gold Miner [4-3-0], Wharf* [12-6-1], Market [5-0-1], Mistress Of Ceremonies [18-6-3]
Mick H	Gold Miner [4-3-0], Fur Trapper [6-3-0], Ship Builder [7-3-0], Pub [1-0-2 for 1], Customs House [8-0-2], Warehouse Manager [10-3-0]
John W	Lumberjack [3-3-0], Shepherd [5-3-0], Fur Trapper [6-3-0], Ship Builder [7-3-0], Customs House [8-0-2]
Brad M	Gold Miner [4-3-0], Theater [20-0-6], Author [4-1-0]

Cards In Hand

* indicates a Trading (Upgrade) Card

Mike R	St. Isaac's Cathedral* [15-3-3], Secretary [12-4-0]
Mick H	Secretary [12-4-0], Weapon Master* [8-4-0], Builder* [10-5-0]
John W	Tax Man* [17-1/W-0]
Brad M	Lumberjack [3-3-0]

Summary

Player	Hand Cap	Rubles	VPs	Income per Phase - Rubles + VPs			Round 3 Start [Cards Left]
				Workers	Buildings	Aristocrats	
Mike R	3	13	8	9r + 1v	0r + 1v	6r + 3v	Workers [20]
Mick H	3	11	2	9r + 0v	0r + 2v	3r + 0v	Aristocrats [22]
John W	3	18	2	12r + 0v	0r + 2v	0r + 0v	Trading [25]
Brad M	3	5	12	3r + 0v	0r + 6v	1r + 0v	Buildings [17]

Last time I showed Mike's Palace 3 as having two floors - even though we all know that it has but the one.

Actions

Mike	Taxes	Receives 8 Yuan
Brad	Harvest	Receives 3 Rice
John	Privilege	Pays 6 Yuan for a Large Privilege

New Persons

		Person Track	Note
Mike	Older Warrior to Palace 1	26 + 3 to 29	Replaces Tax Collector 3
Brad	Younger Warrior to Palace 3	25 + 6 to 31	
John	Younger Warrior to Palace 1	24 + 5 to 29	

Event

Imperial Tribute

Victory Points

Brad	Pays 2 Yuan & Releases 2 People **	+3 for Palaces
John	Pays 4 Yuan	+5 for Palaces +1 for Dragons +2 for Privileges
Mike	Pays 4 Yuan	+4 for Palaces

** Brad released Pyrotechnist 1 from Palace 1 & Craftsman 1 from Palace 2

Summary of Holdings

Player	Brad	John	Mike
Victory Points	24	30	28
Person Track	31	29/1	19/2
Yuan	0	4	10
Drag Fire Rice	0 0 4	3 0 0	0 1 1
Palace 1	Farmer 2 Tax Collector 3	Warrior 1 Tax Collector 3 Monk 1	Tax Collector 3 Craftsman 1
Palace 2	Monk 1 Tax Collector 3	Warrior 2 Craftsman 1	Farmer 1 Farmer 1
Palace 3	Warrior 1 Monk 1		Tax Collector 3
Palace 4			Warrior 1

Action Groups for Next Month

Military Parade	Research	Taxes	Get up to 3 Yuan
Build	Harvest	Firework Display	
Privilege			

The Events Of The Months



Peace



Peace



Dragon Festival



Drought



Dragon Festival



Imperial Tribute



Mongol Invasion



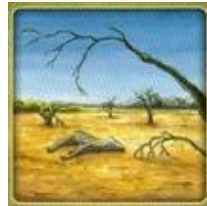
Imperial Tribute



Mongol Invasion



Contagion



Drought



Contagion

Person Summary with Available Choice Cards		
Courtesan	Younger [5] 1 1	
Craftsman	Younger [3] 2 1	
Tax Collector	Younger [1] 3 3	
Farmer	Younger [1] 4 1	Older [1] 1 2
Healer	Younger [4] 4 1	Older [2] 1 2
Monk	Younger [2] 6 1	Older [2] 3 2
Pyrotechnist	Younger [1] 5 1	Older [2] 3 2
Scholar	Younger [4] 4 2	Older [2] 2 3
Warrior	Younger [1] 5 1	Older [-] 3 2
Free Choice		

Brad	John	Mike
✓		✓
	✓	
✓	✓	✓
		✓
✓	✓	
✓	✓	✓
✓	✓	✓

Key: Person Type [Number Available] Person Track Move | Effect

THE GAMES THAT YOU PLAY

OR MIGHT COMMENT UPON

Andy Muir	1830N44
Brad Martin	St. Petersburg M6, St. Petersburg M7, In The Year Of The Dragon M4
Christian Bien	
Dane Maslen	Outpost M19
David Hooton	1829R43, 1835P44, Outpost M19
Graham Lee	1835B44, 1835P44
John Shelley	1829R43, 1830Y43, 1835B44, 1830N44
John Webley	1835B44, 1830N44, 1835P44, Outpost M19, St. Petersburg M6, St. Petersburg M7, In The Year Of The Dragon M4
Mark Hancock	1830N44
Mick Haytack	Outpost M19, St. Petersburg M6, St. Petersburg M7
Mike Bennett	1835P44
Mike Ruffhead	1829R43, Outpost M19, St. Petersburg M6, St. Petersburg M7, In't Year Of The Dragon M4
Tim Parkes	1835B44, 1835P44
Tony Sait	1829R43, 1835B44, Outpost M19